

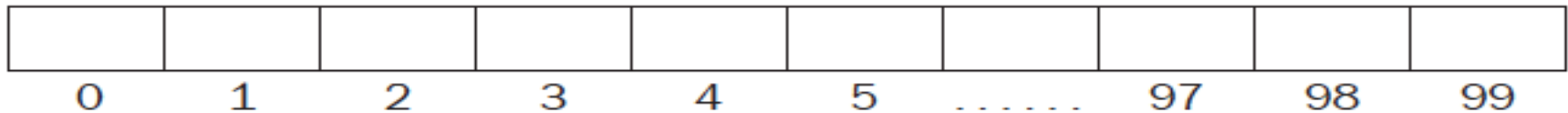
CSCI-1411 FUNDAMENTALS OF COMPUTING LAB

Lab 7: Arrays

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□ One-Dimensional Arrays:

- ▣ Array is a collection of memory locations, all of which have the same data type, grouped together under one name.



- ▣ Define a 1D array:

datatype name_of_array[#elements]

→ For ex.: `int ageFrequency[100]`

- ▣ To access the value of one element in the 1D array,

name_of_array[index_of_element]

→ For example: `ageFrequency[5]` → the 6th element

- ▣ *The index of the first element starts from 0.*

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□ Two-Dimensional Arrays:

- ▣ Define a 2D array:

`datatype name_of_array[#rows] [#columns]`

→ For ex.: `float profit[3][4]`

- ▣ To access the value of one element in the 2D array,

`name_of_array[row_index] [column_index]`

→ For example: `profit [1][2]`

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□ Arrays as Arguments:

- ▣ Arrays are always *passed by pointer*.
- ▣ Function prototype

```
void getData(int arrayData[], int sizeOfArray)
```

▣ Or

- 1. first define an array as a new datatype in the global section and
- 2. then define a variable whose datatype is the new one.

```
typedef int GradeType[TotalGrades];  
void getData(GradeType array, int sizeOfArray)
```

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- Overview:
 - ▣ Lab 7 Components
 - Lab Sections (7.1, 7.2, 7.3, 7.4)
 - Obviously very similar to PA2

Lab 7: Arrays

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- 7.1 Working with One-Dimensional Arrays
 - (testscore.cpp)
 - Be sure to implement Exercise 3 (gradfile.txt)
 - Answer questions asked in [exercise 2](#)

- 7.2 Strings as Arrays of Characters
 - (student.cpp)
 - Match the resulting output

Lab 7: Arrays

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- 7.3 Working with Two-Dimensional Arrays
 - (price.cpp)
 - Don't do Exercise 6 or 7
 - Answer questions asked in exercise 2 & 5

- 7.4 Pick One
 - Choose 1 of the 3 options
 - Name the source file: main.cpp
 - No Design Document

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□ Submission File Checklist

- Submit all files on Canvas (One at a time or all of them in a single zip file). Be sure to include all source files and documents.

- 7.1 testscore.cpp
- 7.2 student.cpp
- 7.3 price (without exercise 6 and 7)
- 7.4 main.cpp (For any option you choose)