

Date and Time: CSIS PhD Preliminary Exam for CS-track will be held on Friday February 8, 2013. The exam will start at 10:00 a.m. There will be a two hours time per subject area. For the location of the exam, please contact the CSE Office the week prior to the exam date.

Guidelines for the 2013 CSIS PhD Preliminary Examination

Algorithms

Basic Background:

The Algorithms preliminary examination will not go beyond material covered in the (excellent and readable) textbook "Algorithm Design" by Kleinberg and Tardos. <http://www.aw-bc.com/info/kleinberg/toc.html>

Computer Architecture

1. The syllabus for Advanced Computer Architecture, CSC 5593 provides general information about the course that may help you prepare for the preliminary exam:

<http://carbon.ucdenver.edu/~galagha/csprojects/CSC5593/Organization/Syllabus.html>

2. The lecture notes, projects and homework assignments for CSC 5593 provide further insight into the topics. Some literature references used in lecture notes and homework assignments are also helpful to expand your knowledge and apply them to various subjects. For information regarding how to access the FTP site for lecture notes and supplemental material, please contact Professor Alaghband.

3. Topics: Knowledge and familiarity with the following topics is expected:

- Instruction Sets

- Addressing Techniques

- Fetch and Execute Cycle

- Basic Pipelining, Pipeline hazards and handling

- Pipelining and Performance

- Memory Hierarchy

- Caches

 - Mapping Techniques (direct, set associative, fully associative)

 - Cache Misses, Miss penalty, cache hit, Techniques for handling and reducing misses, allocation and Replacement strategies

- Compiler optimization techniques for reducing cache misses

- Virtual Memory

- Instruction Level Parallelism (ILP)

- Dynamic Execution

 - Types of dependencies (flow, anti, and output dependence, control dependence)

 - Hazards, Methods for handling them

 - Out-of-order execution

 - Dynamic Scheduling: Tomasula's Algorithm

- Register Renaming (with register files)
- Reorder Buffer (ROB)
- Advantages
- Branch Prediction Methods
 - 1-bit Branch-Prediction Buffer
 - 2-bit Branch-Prediction Buffer
 - Correlating Branch Prediction Buffer
 - Tournament Branch Predictor
 - Branch Target Buffer
- Overall Familiarity with Definition of Modern Processor Technologies and their distinctions
 - Superscalar
 - Superpipeline
 - Hyper Threading
 - SMT
 - SMP
 - CMP
 - Processor Core

4. Recommended Textbooks:

Hennessey and Patterson, Computer Architecture: A Quantitative Approach, 5th Ed., 2011 ISBN: 978-0-12-383872-8. Note the 4th Ed. Is also fine.

Reference Book: J.P. Shen & M. Lipasti "Modern Processor Design: Fundamentals of Superscalar Processors", McGraw-Hill, 2005 ISBN: 0-07-057064-7

Operating Systems

The goal of test is to assess a student's understanding of the fundamental concepts in operating system area. Exam questions will be a mixture of problem solving and short essay questions. Essay questions could include asking design choices, asking system/algorithm evaluations, or/and designing OS functions or systems.

The exam may cover the following topics:

1. Operating system structures and basic concepts including OS functions and goals
 - a) What OS does?
 - b) What are the main function of OS
 - c) Types of OS
 - d) Monotonic-Kernel OS vs. Micro-Kernel OS
 - e) What is a virtual machine? Types of Virtual machine
2. Process and thread management and scheduling algorithms
 - a) Concept of process and thread
 - b) Process scheduling algorithms
 - c) Context switching issues
 - d) Inter-process communications
 - e) Types of threads and usage of threads
3. Process synchronization, concurrency control and deadlocks
 - a) Race-Condition and Critical Section

- b) Peterson's Solution
 - c) Semaphore
 - d) Synchronization
 - e) Deadlock conditions
 - f) Handling deadlock
 - g) Banker's algorithm
 - h) Recovery of deadlock
4. Main memory and virtual memory management
- a) Static allocation vs. dynamic allocation
 - b) Internal & external fragmentation
 - c) Memory allocation algorithms
 - d) Paging and Segmentation
 - e) Kernel memory allocation
 - f) Demand paging
 - g) Memory replacement algorithms
 - h) Belady's anomaly
 - i) Thrashing
 - j) Working set and resident set
5. File systems and Storage Management
- a) File structure
 - b) File access methods
 - c) File allocation strategies
 - d) File sharing, protection, efficiency, performance and recovery
 - e) Types of file systems including VFS
 - f) Free space managements
 - g) Disk access latency
 - h) Disk scheduling
 - i) RAID
 - j) Disk attachment: DAS, NAS, and SAN
6. I/O Management
- a) Types of I/O implementations: polling, interrupt, and DMA
 - b) Block and Character devices
 - c) Kernel I/O subsystem
 - d) Error handling and protection
 - e) Performance
7. Protection & Security
- a) Protection
 - b) Access matrix
 - c) Access Control
 - d) Capability
 - e) Security
 - f) Threats & attacks

Reference books: (One of the following books should be enough)

1. Silberschatz, Galvin, and Gagne, Operating System Concepts, 7th ed., John Wiley & Sons, 2004. Chapter 1 – 15
2. Tanenbaum, Modern Operating Systems, 3rd ed., Prentice-Hall. Chapters 1- 6 & 9.

3. Stallings, Operating Systems: Internals and Design Principles, 6th ed, Prentice-Hall, Chapters 1-12

Tips for preparing exam:

1. Thoroughly understand basic concepts each topics
2. Practice all problem questions at the end of each chapter

Theory

The reference book "Essentials of Theoretical Computer Science" by F. D. Lewis is recommend source for study. The textbook is on-line at

<http://www.cs.uky.edu/~lewis/texts/theory/title.pdf> .

You may contact Professor Altman with additional questions.